

GAMS



# Outline I

Introduction

Basic Modeling

Compilation vs. Execution

Input / Output

Dynamic Sets

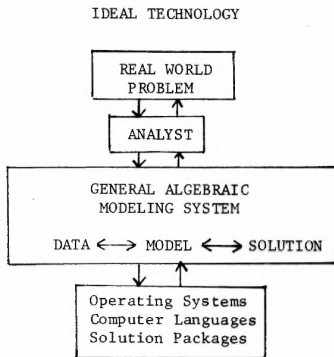
Program Flow Control

Exchanging Data with other Applications

# GAMS

- ▶ The **G**eneral **A**lgebraic **M**odeling **S**ystem
- ▶ **Roots:** World Bank, 1976
- ▶ Went **commercial** in 1987
- ▶ **Application Areas:**
  - ▶ Agricultural Economics
  - ▶ Chemical Engineering
  - ▶ Econometrics
  - ▶ Environmental Economics
  - ▶ Finance
  - ▶ International Trade
  - ▶ Macro Economics
  - ▶ Management Science/OR
  - ▶ ...
  - ▶ Applied General Equilibrium
  - ▶ Economic Development
  - ▶ Energy
  - ▶ Engineering
  - ▶ Forestry
  - ▶ Logistics
  - ▶ Military
  - ▶ Mathematics

# The Vision: World Bank Slide, 1976



- RESULT:
- Limited drain of resources
  - Same representation of models for humans and machines
  - Model representation is also model documentation

# Language

## Declarative Language:

- ▶ Similar to **mathematical notation**
- ▶ Few **basic language elements**: sets, parameters, variables, equations, models
- ▶ Model is executable (algebraic) description of the problem

## Imperative Elements:

- ▶ **Control flow** statements: loops, for, if, ...
- ▶ build algorithms within GAMS
- ▶ **exchange data** with other systems

# Independence of Model and Solver

## GAMS is not a Solver!

**GAMS:** Model building and interaction with solvers and environment.

**Solver:** Solve an instance (instantiation of a model with data) using mathematical optimization.

- ▶ Major commercial and academic **solvers integrated**:  
31 solvers, half of them actively developed/updated
- ▶ **Switch between solvers** with one statement:  
`option solver = scip;`

# Solvers ↔ Problemtypes (GAMS 24.5)

	LP	MIP	NLP	MCP	MPEC	CNS	DNLP	MINLP	QCP	MIQCP	Stoch.	Global
ALPHAECP								x		x		
ANTIGONE 1.1			x			x	x	x	x	x		x
BARON 15.8	x	x	x			x	x	x	x	x		x
BDMLP	x	x										
BONMIN 1.8								x		x		
CBC 2.9	x	x										
CONOPT 3	x		x			x	x		x			
COUENNE 0.5			x			x	x	x	x	x		x
CPLEX 12.6	x	x							x	x		
DECIS	x										x	
DICOPT								x		x		
GUROBI 6.0	x	x							x	x		
IPOPT 3.12	x		x			x	x		x			
KNITRO 9.1	x		x			x	x	x	x	x		
LGO	x		x				x		x			(x)
LINDO 9.0	x	x	x				x	x	x	x	x	x
LOCALSOLVER 5.5	x	x	x			x	x	x	x	x		
MILES				x								
MINOS	x		x			x	x		x			
MOSEK 7	x	x	x				x		x	x		
MSNLP			x				x		x			(x)
NLPEC				x	x							
OQNLP			x				x	x	x	x		(x)
PATH				x		x						
SBB								x		x		
SCIP 3.2		x	x			x	x	x	x	x		x
SNOPT	x		x			x	x		x			
SOPLEX 2.2	x											
SULUM 4.3	x	x										
XA	x	x										
XPRESS 28.01	x	x							x	x		

# Independence of Model and Platform

## Supported Platforms:



	Solver/Platform availability - 24.5						
	x86 32bit	x86 64bit	x86 64bit	x86 64bit	x86 64bit	Sparc 64bit	IDM Power 64bit
	MS Windows	MS Windows	Linux	MacOS X	SOLARIS	SOLARIS	AIX
ALPHA/PCP	✓	✓	✓	✓	✓	✓	✓
ANTIGONE 1.1	✓	✓	✓	✓	✓	✓	✓
BARON 15.8	✓	✓	✓	✓	✓	✓	✓
BDMLP	✓	✓	✓	✓	✓	✓	✓
BONMIN 1.8	✓	✓	✓	✓	✓	✓	✓
CBC 2.9	✓	✓	✓	✓	✓	✓	✓
CONOPT 3	✓	✓	✓	✓	✓	✓	✓
COUENNE 0.5	✓	✓	✓	✓	✓	✓	✓
CPLEX 12.6	✓	✓	✓	✓	✓	✓	✓
DECIS	✓	✓	✓	✓	✓	✓	✓
DICOPT	✓	✓	✓	✓	✓	✓	✓
GLOM/QO 2.3	✓	✓	✓	✓	✓	✓	✓
GUROBI 6.0	✓	✓	✓	✓	✓	✓	✓
GUSS	✓	✓	✓	✓	✓	✓	✓
IPOPT 3.12	✓	✓	✓	✓	✓	✓	✓
KESTREL	✓	✓	✓	✓	✓	✓	✓
KNTRIO 9.1	✓	✓	✓	✓	✓	✓	✓
LGO	✓	✓	✓	✓	✓	✓	✓
LINDO 9.0	✓	✓	✓	✓	✓	✓	✓
LINDOGLOBAL 9.0	✓	✓	✓	✓	✓	✓	✓
LOCALSOLVER 5.5	✓	✓	✓	✓	✓	✓	✓
MILES	✓	✓	✓	✓	✓	✓	✓
MINOS	✓	✓	✓	✓	✓	✓	✓
MOSEK 7	✓	✓	✓	✓	✓	✓	✓
MSNLP	✓	✓	✓	✓	✓	✓	✓
NLPEC	✓	✓	✓	✓	✓	✓	✓
OQNLP	✓	32bit	✓	✓	✓	✓	✓
PATH	✓	✓	✓	✓	✓	✓	✓
SBB	✓	✓	✓	✓	✓	✓	✓
SCIP 3.2	✓	✓	✓	✓	✓	✓	✓
SNOPT	✓	✓	✓	✓	✓	✓	✓
SOPLEX 2.2	✓	✓	✓	✓	✓	✓	✓
SULLIM 4.3	✓	✓	✓	✓	✓	✓	✓
XA	✓	✓	✓	✓	✓	✓	✓
XPRESS 28.01	✓	✓	✓	✓	✓	✓	✓

	Tools/Platform availability - 24.5						
	x86 32bit	x86 64bit	x86 64bit	x86 64bit	x86 64bit	Sparc 64bit	IDM Power 64bit
	MS Windows	MS Windows	Linux	MacOS X	SOLARIS	SOLARIS	AIX
ASK	✓	32bit	✓	✓	✓	✓	✓
BIB3GMS	✓	✓	✓	✓	✓	✓	✓
CHK4LPD	✓	✓	✓	✓	✓	✓	✓
CHOLESKY	✓	✓	✓	✓	✓	✓	✓
CSOP	✓	✓	✓	✓	✓	✓	✓
CSV2GDX	✓	✓	✓	✓	✓	✓	✓
EIGENVALUE	✓	✓	✓	✓	✓	✓	✓
EIGENVECTOR	✓	✓	✓	✓	✓	✓	✓
ENDECRYPT	✓	✓	✓	✓	✓	✓	✓
GAMSIOE	✓	32bit	✓	✓	✓	✓	✓
GAMS POSIX Utilities <sup>31</sup>	✓	✓	✓	✓	✓	✓	✓
GDX2ACCESS	✓	32bit	✓	✓	✓	✓	✓
GDX2HAR	✓	32bit	✓	✓	✓	✓	✓
GDX2SQLITE	✓	✓	✓	✓	✓	✓	✓
GDX2VIE/DA	✓	✓	✓	✓	✓	✓	✓
GDX2XLS	✓	32bit	✓	✓	✓	✓	✓
GDXCOPY	✓	✓	✓	✓	✓	✓	✓
GDXDIFF	✓	✓	✓	✓	✓	✓	✓
GDXDUMP	✓	✓	✓	✓	✓	✓	✓
GDXMERGE	✓	✓	✓	✓	✓	✓	✓
GDXMRW	✓	✓	✓	✓	✓	✓	✓
GDXRANK	✓	✓	✓	✓	✓	✓	✓
GDXRENAME	✓	✓	✓	✓	✓	✓	✓
GDXRRW	✓	✓	✓	✓	src only	src only	src only
GDXTROLL	✓	✓	✓	✓	✓	✓	✓
GDXVIEWER	✓	32bit	✓	✓	✓	✓	✓
GDXRRW	✓	32bit	✓	✓	✓	✓	✓
GMSUNZP	✓	✓	✓	✓	✓	✓	✓
HAR2GDX	✓	32bit	✓	✓	✓	✓	✓
IDECMD5	✓	32bit	✓	✓	✓	✓	✓
INVERT	✓	✓	✓	✓	✓	✓	✓
MCFILTER	✓	✓	✓	✓	✓	✓	✓
MDB2GMS	✓	32bit	✓	✓	✓	✓	✓
MDEL2TEX	✓	✓	✓	✓	✓	✓	✓
MPS2GMS	✓	✓	✓	✓	✓	✓	✓
MSAPP/AVAIL	✓	32bit	✓	✓	✓	✓	✓
SCENRED	✓	✓	✓	✓	✓	✓	✓
SCENRED2	✓	✓	✓	✓	✓	✓	✓
SHELLEXECUTE	✓	32bit	✓	✓	✓	✓	✓
SOL3GMS	✓	32bit	✓	✓	✓	✓	✓



# Documentation and Help

**Online:** <http://www.gams.com/help> (with search)

**Offline:** `<GAMS system directory>/docs/index.html` (no search, use grep!)

- ▶ **GAMS – A User's Guide:** Tutorial, Basics, Advanced Topics
- ▶ **McCarl (Expanded) GAMS User Guide**
- ▶ **Solver Manuals**
- ▶ **Tools Manuals**
- ▶ **APIs:** Tutorials and Reference Manuals
- ▶ **Release Notes**

**Tutorial Videos:** <http://www.youtube.com/user/GAMSLessons>

**Support wiki:** <http://support.gams.com/doku.php>

**Discussion group:** <http://www.gamsworld.org/>

# Model Libraries

Online: <http://www.gams.com/modlibs>

Offline: gamslib, apilib, datalib, emplib, testlib tools

- ▶ **GAMS Model Library**

- ▶ representing interesting and sometimes classic problems
- ▶ illustrating GAMS modeling capabilities

# Model Libraries

Online: <http://www.gams.com/modlibs>

Offline: gamslib, apilib, datalib, emplib, testlib tools

- ▶ **GAMS Model Library**
  - ▶ representing interesting and sometimes classic problems
  - ▶ illustrating GAMS modeling capabilities
- ▶ **GAMS API Library**
  - ▶ scripts to compile and execute GAMS API examples
- ▶ **GAMS Data Utilities Library**
  - ▶ demonstrate utilities to interface GAMS with other applications
- ▶ **GAMS EMP Library**
  - ▶ illustrate and test capabilities of extended mathematical programming facility
- ▶ **Contributed Libraries:**
  - ▶ FINLIB – financial optimization models (by Consiglio, Nielsen and Zenios)
  - ▶ NOALIB – nonlinear optimization applications models (by Neculai Andrei)
- ▶ **GAMS Testlib Library**
  - ▶ testing and quality control

# Outline I

Introduction

**Basic Modeling**

Compilation vs. Execution

Input / Output

Dynamic Sets

Program Flow Control

Exchanging Data with other Applications

# Cows & Pigs Example

Variables:

$x_1$  the number of cows to purchase

$x_2$  the number of pigs to purchase

Objective:

$$\text{maximize } z = 3x_1 + 2x_2$$

Constraints:

$$x_1 \in \{0, 1, 2\}$$

$$x_2 \in \{0, 1, 2\}$$

$$x_1 + x_2 \leq 3$$

File: cowspigs.gms



# Structure of GAMS models

## Instructions:

- ▶ a GAMS model is a sequence of instructions in the GAMS language
- ▶ multiline instructions, empty lines, and several instructions per line are allowed
- ▶ instructions should be closed with a semicolon ';'
- ▶ **case insensitive** (!!)

# Structure of GAMS models

## Instructions:

- ▶ a GAMS model is a sequence of instructions in the GAMS language
- ▶ multiline instructions, empty lines, and several instructions per line are allowed
- ▶ instructions should be closed with a semicolon ';'
- ▶ **case insensitive** (!!)

## Comments and Documentation:

- ▶ lines that start with a '\*' are **comments** and thus ignored
- ▶ documenting text can be contained inside instructions (we will see)

# Structure of GAMS models

## Instructions:

- ▶ a GAMS model is a sequence of instructions in the GAMS language
- ▶ multiline instructions, empty lines, and several instructions per line are allowed
- ▶ instructions should be closed with a semicolon ';'
- ▶ **case insensitive** (!!)

## Comments and Documentation:

- ▶ lines that start with a '\*' are **comments** and thus ignored
- ▶ documenting text can be contained inside instructions (we will see)

## Entities (Sets, Data, Variables, Equations, ...):

- ▶ 2 steps to build an entity: **Declaration** and **Definition**
- ▶ **Declaration**: state the existence of an entity
- ▶ **Definition**: assign a value or a "form" to an entity
- ▶ no entity can be referenced before it was declared
- ▶ names start with letters and can contain up to 62 further characters (excluding -, %, \$)



# Variables

**Syntax:** [var-type] variable[s] varname [text] {, varname [text]}

- ▶ var-type allows to pre-determine the **Range** of a variable:

Variable type	Range
free (default)	$\mathbb{R}$
positive	$\mathbb{R}_{\geq 0}$
negative	$\mathbb{R}_{\leq 0}$
binary	$\{0, 1\}$
integer	$\{0, 1, \dots, 100\}$ (!!)
semicont	$\{0\} \cup [\ell, u]$ (default: $\ell = 1, u = \infty$ )
semiint	$\{0\} \cup \{\ell, \ell + 1, \dots, u\}$ (default: $\ell = 1, u = 100$ )
sos1, sos2	special ordered sets of type 1 and 2

- ▶ Examples:

---

```
1 variables x, y, objvar;  
2 positive variable x;  
3 integer variable z;
```

---

# Variable Attributes

Attributes of a variable:

Attribute	Meaning
.lo	lower bound on variable range
.up	upper bound on variable range
.fx	fixed value for a variable
.l	current primal value (updated by solver)
.m	current dual value (updated by solver)
.scale	scaling factor
.prior	branching priority

► Examples:

---

```
1  x.up = 10;  
2  y.fx = 5.5;  
3  display z.l;
```

---

# Equations

- ▶ Equations serve to define **restrictions** (constraints) and an **objective function**

## Declaration:

- ▶ Syntax: `Equation[s] eqnname [text] {, eqnname [text]} ;`
- ▶ Example:

---

```
1 Equation objective    "Objective Function";
```

---

# Equations

- ▶ Equations serve to define **restrictions** (constraints) and an **objective function**

## Declaration:

- ▶ Syntax: Equation[s] eqnname [text] {, eqnname [text]} ;
- ▶ Example:

---

```
1 Equation objective    "Objective Function";
```

---

## Definition:

- ▶ Syntax: eqnname(domainlist).. expression eqn\_type expression;

eqn_type	meaning
=e=	=
=g=	$\geq$
=l=	$\leq$
=n=	no relation between left and right side
=x=	for external functions
=c=	for conic constraints
=b=	for logic constraints

- ▶ Example:

---

```
1 objective.. objvar =e= 2 * x + 3 * y * y - y + 5 * z ;  
2 e1..      x + y  =l= z;
```

---

# Model statement

- ▶ Model = a collection of equations

- ▶ Syntax:

```
model[s] model_name [text] [/ all | eqn_name {, eqn_name}]  
        {,model_name [text] [/ all | eqn_name {, eqn_name}] };
```

- ▶ Example:

---

```
1 model m / all /;  
2 model m / objective, e1 /;
```

---

# Model statement

- ▶ Model = a collection of equations

- ▶ Syntax:

```
model[s] model_name [text] [/ all | eqn_name {, eqn_name}]  
        {,model_name [text] [/ all | eqn_name {, eqn_name}] };
```

- ▶ Example:

---

```
1 model m / all /;  
2 model m / objective, e1 /;
```

---

## Attributes:

set by user

iterlim	iteration limit
reslim	time limit in seconds
optcr	relative gap tolerance
optfile	number of solver options file
...	...

set by solver

iterusd	number of iterations
resusd	solving time
modelstat	model status
solvestat	solver status
...	...

## Example:

---

```
m.reslim = 60;      m.optcr = 0;  
solve m minimize objvar using MINLP;  
display m.resusd;
```

---

# Solving a model

- ▶ Passing a model to a solver and evaluation of results
- ▶ Specification of **one free variable** to be minimized or maximized
- ▶ Syntax:

---

```
1 solve modelname using modeltyp maximizing|minimizing varname|;  
2 solve modelname maximizing|minimizing varname using modeltyp ;
```

---

- ▶ the **model type** defines the problem class to be used for the model:
  - LP a linear problem
  - QCP quadratically constraint problem (only linear and quadratic terms)
  - NLP a nonlinear problem with continuous functions
  - DNLP a nonlinear problem with discontinuous functions
  - MIP a mixed-integer linear problem
  - MIQCP a mixed-integer quadratically constraint problem
  - MINLP a mixed-integer nonlinear problem
  - CNS a nonlinear constraint satisfaction problem (no objective function)
  - RMIP,... a mixed-integer problem with relaxed integrality restrictions
- ▶ Example:

---

```
1 solve m using MINLP minimizing objvar;  
2 solve m using RMINLP min objvar;
```

---

# GAMS command line call

Calling GAMS from the command line:

```
$ gams <modelfile> { [-]key=value | key value }  
                  { --ControlVariable=string }
```

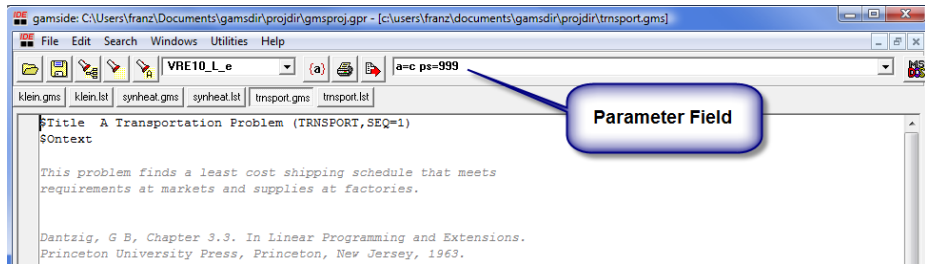
Examples:

- ▶ `gams trnsport.gms`
- ▶ `gams trnsport`
- ▶ `gams trnsport.gms LP=CBC`
- ▶ `gams trnsport LP CBC`
- ▶ `gams trnsport -LP CBC`
- ▶ `gams trnsport -LP CBC --Output=result.txt`



# Passing command line parameters in the GAMS IDE

- ▶ in the IDE, command line parameters can be passed to GAMS via the parameter field



# GAMS Log

The [GAMS log](#) can be written to the console, to standard output and/or to a file. This is controlled by the command line parameter [logOption](#) (or [lo](#)).

The following items (and more) are part of the log:

## ▶ GAMS version

```
*** ***** BETA release
*** GAMS Base Module 24.5.0 r53642 BETA Released 25Aug15 WEI x86 64bit/MS Windows
*** ***** BETA release
```

## ▶ Licensee

```
Licensee: Lutz Westermann           G141124/0001AW-GEN
          GAMS Software GmbH         DC8674
```

## ▶ Problem statistics

```
-- 2 rows 3 columns 5 non-zeroes
-- 2 discrete-columns
```

## ▶ Solver log

```
Cplex 12.6.2.0
```

```
Reading data...
Starting Cplex...
...
```

## ▶ Results

```
MIP Solution:      8.000000      (0 iterations, 0 nodes)
Final Solve:       8.000000      (0 iterations)
Best possible:     8.000000
Absolute gap:      0.000000
Relative gap:      0.000000
```

# Listing File

Running a GAMS model generates a listing file (.lst file).

## Compilation Errors:

- ▶ are indicated by **\*\*\*\***
- ▶ contain a '\$' **directly below** the point at which the compiler thinks the error occurred
- ▶ are **explained near the end** of the line-numbered listing part
- ▶ in the IDE, they are also indicated by **red lines in the process (log) window** (can be double-clicked)
- ▶ check carefully for the cause of the **first error**, fix it, and try again
- ▶ usual causes: undefined / undeclared symbols (parameters, variables, equations), unmatched brackets, missing semi-colons

# Listing File: Equation and Column Listing

## Equation Listing:

- ▶ listing of generated equations with **sets unrolled**, **parameters removed**, ...
- ▶ useful for **model debugging**: is the intended model generated?
- ▶ for nonlinear equations, a **linearization in the starting point** is shown

```
AcidDef.. AcidDilut*AcidErr =e= 35.82-22.2*F4Perf;  
-> AcidDef.. (1)*AcidDilut + 22.2*F4Perf + (3.6)*aciderr =E=  
35.82 ; (LHS = 35.79, INFES = 0.03 ****)
```

- ▶ **activity and violation** of constraint in starting point also shown

# Listing File: Equation and Column Listing

## Equation Listing:

- ▶ listing of generated equations with **sets unrolled**, **parameters removed**, ...
- ▶ useful for **model debugging**: is the intended model generated?
- ▶ for nonlinear equations, a **linearization in the starting point** is shown

```
AcidDef..  AcidDilut*AcidErr  =e= 35.82-22.2*F4Perf;  
-> AcidDef..  (1)*AcidDilut + 22.2*F4Perf + (3.6)*aciderr =E=  
35.82 ; (LHS = 35.79, INFES = 0.03 ****)
```

- ▶ **activity and violation** of constraint in starting point also shown

## Column Listing:

- ▶ shows coefficients, bounds, starting values for generated variables

```
-- F4Perf  F4 Performance Number
```

```
F4Perf
```

```
                (.L0, .L, .UP, .M = 1.45, 1.45, 1.62, 0)  
22.2           AcidDef  
(1)           F4Def
```

## Listing File: Solve Summary

- ▶ generated for each solve command
- ▶ reporting status and result of solve

### S O L V E            S U M M A R Y

MODEL	m	OBJECTIVE	F
TYPE	NLP	DIRECTION	MINIMIZE
SOLVER	CONOPT	FROM LINE	85

```
**** SOLVER STATUS            1 Normal Completion
**** MODEL STATUS            2 Locally Optimal
**** OBJECTIVE VALUE                    -1.7650
```

RESOURCE USAGE, LIMIT	0.006	1000.000
ITERATION COUNT, LIMIT	16	2000000000
EVALUATION ERRORS	0	0

# Listing File: Solution Listing

- ▶ equation and variable **primal and dual values and bounds**
- ▶ **marking** of infeasibilities, “non-optimality”, and unboundedness
- ▶ ‘.’ = zero

	LOWER	LEVEL	UPPER	MARGINAL	
-- EQU Objective	.	.	.	1.0000	
-- EQU AlkylShrnk	.	.	.	-4.6116	
-- EQU AcidBal	.	-0.0020	.	11.8406	INFES
-- EQU IsobutBal	.	0.0952	.	0.0563	INFES
-- EQU AlkylDef	.	0.0127	.	-1.0763	INFES
-- EQU OctDef	0.5743	0.5747	0.5743	-25.9326	INFES
-- EQU AcidDef	35.8200	35.8533	35.8200	0.2131	INFES
-- EQU F4Def	-1.3300	-1.3300	-1.3300	-4.1992	

	LOWER	LEVEL	UPPER	MARGINAL	
-- VAR F	-INF	-1.4143	+INF	.	
-- VAR OlefinFeed	.	1.6198	2.0000	-0.1269	NOPT
-- VAR IsobutRec	.	1.3617	1.6000	-0.2133	NOPT
-- VAR AcidFeed	.	0.7185	1.2000	-0.0411	NOPT
-- VAR AlkylYld	.	2.8790	5.0000	-0.0076	NOPT
-- VAR IsobutMak	.	1.8926	2.0000	-0.4764	NOPT
-- VAR AcidStren	0.8500	0.8998	0.9300	0.5273	NOPT

# Sets

- ▶ Basic elements of a model
- ▶ Syntax:

```
set set_name ["text"] [/element ["text"] {,element ["text"]} /]  
  {,set_name ["text"] [/element ["text"] {,element ["text"]} /]} ;
```



# Sets

- ▶ **Basic elements** of a model

- ▶ **Syntax:**

```
set set_name ["text"] [/element ["text"] {,element ["text"]} /]  
  {,set_name ["text"] [/element ["text"] {,element ["text"]} /]} ;
```

- ▶ **Name** set\_name is identifier

- ▶ **Elements** have up to 63 characters, start with letter or digit or are quoted:

```
A   Phos-Acid   September   1986   1952-53   Line-1  
'*TOTAL*'   '10%incr'   '12"/foot'   "Line 1"
```

- ▶ Elements have **no value** (!), that is, '1986' does not have the numerical value 1986 and '01'  $\neq$  '1'

- ▶ **Text** has up to 254 characters, all in one line

# Sets

- ▶ Basic elements of a model

- ▶ Syntax:

```
set set_name ["text"] [/element ["text"] {,element ["text"]} /]  
  {,set_name ["text"] [/element ["text"] {,element ["text"]} /]} ;
```

- ▶ Name `set_name` is identifier

- ▶ Elements have up to 63 characters, start with letter or digit or are quoted:

```
A    Phos-Acid    September    1986    1952-53    Line-1  
'*TOTAL*'    '10%incr'    '12"/foot'    "Line 1"
```

- ▶ Elements have **no value** (!), that is, '1986' does not have the numerical value 1986 and '01'  $\neq$  '1'

- ▶ Text has up to 254 characters, all in one line

- ▶ Example:

---

```
1  Set n    Nutrients  
2  / Prot   "Protein (mg)"  
3     VitA  "Vitamine A",    VitC   'Vitamine C',  
4     Calc  Calcium  
5  /;
```

---

# Data

- ▶ data in GAMS consists always of **real numbers** (no strings)
- ▶ uninitialized data has the **default value 0**
- ▶ 3 forms to declare data:
  - ▶ **Scalar**: a single (scalar) data
  - ▶ **Parameter**: list oriented data
  - ▶ **Table**: table oriented data (at least 2 dimensions)

# Data

- ▶ data in GAMS consists always of **real numbers** (no strings)
- ▶ uninitialized data has the **default value 0**
- ▶ 3 forms to declare data:
  - ▶ **Scalar**: a single (scalar) data
  - ▶ **Parameter**: list oriented data
  - ▶ **Table**: table oriented data (at least 2 dimensions)

## Scalar Data:

- ▶ Syntax:

```
scalar[s] scalar_name [text] [/signed_num/]  
        { scalar_name [text] [/signed_num/] };
```

- ▶ Example:

---

```
1 Scalars rho Discountfactor / .15 /  
2          izf internal rate of return;
```

---

# Data: Parameters

## Parameter:

- ▶ can be indexed over a one or several sets
- ▶ Syntax:

```
parameter[s] param_name [text] [/ element [=] signed_num
                                {,element [=] signed_num} /]
                                {,param_name [text] [/ element [=] signed_num
                                {,element [=] signed_num} /] } ;
```

- ▶ Example:

---

```
1 set ice icecreams / chocolate, strawberry, cherry, vanilla /;
2 parameter demand(ice) / chocolate 50, strawberry = 30
3                               vanilla 20 /
```

---

- ▶ Example:

---

```
1 set c 'countries' / jamaica, haiti, guyana, brazil /;
2 parameter demand(c,ice) "Demand of icecream per country (t)"
3 / Jamaica.Chocolate 300, Jamaica.Strawberry 50, Jamaica.Cherry 5
4   Haiti.(Chocolate,Vanilla,Strawberry) = 30,
5   (Guyana,Brazil).Chocolate 100 /
```

---

# Data: Tables

## Tables:

- ▶ Syntax:

```
table table_name [text] EOL
      element    { element }
      element signed_num { signed_num } EOL
      {element signed_num { signed_num } EOL} ;
```

- ▶ Example:

---

```
1 table demand(c,ice)  "Demand of icecream per country (t)"
2                        Chocolate  Strawberry  Cherry  Vanilla
3 Jamaica                300           50       5
4 Haiti                  30           30
5 (Guyana,Brazil)       100
                                     ;
```

---

- ▶ no “free form”: **position** of elements is of importance
- ▶ tables with more than 2 dimensions are also possible

## Exercise: Cows & Pigs Continued

Define:

- ▶ a set of animals ( $i$ )
- ▶ a parameter with profit for each animal ( $p(i)$ )
- ▶ a parameter with maximal number for each animal ( $x_{\max}(i)$ )
- ▶ a parameter for the max number of all animals ( $\text{maxanimal}$ )
- ▶ an integer variable to count how many of each animal to buy ( $x(i)$ )
- ▶ a real variable to hold the profit ( $\text{profit}$ )
- ▶ an equation to define the objective
- ▶ an equation to limit the total number of purchased animals by  $\text{maxanimal}$

Fill sets and parameters with the data from the original example:

- ▶ 2 animals: cow and pig
- ▶ profit for cow: 3      profit for pig: 2
- ▶ maximal number of cows: 2      maximal number of pigs: 2
- ▶ maximal number of animals: 3

## Exercise: Cows & Pigs Continued

Define:

- ▶ a set of animals ( $i$ )
- ▶ a parameter with profit for each animal ( $p(i)$ )
- ▶ a parameter with maximal number for each animal ( $x_{\max}(i)$ )
- ▶ a parameter for the max number of all animals ( $\text{maxanimal}$ )
- ▶ an integer variable to count how many of each animal to buy ( $x(i)$ )
- ▶ a real variable to hold the profit ( $\text{profit}$ )
- ▶ an equation to define the objective
- ▶ an equation to limit the total number of purchased animals by  $\text{maxanimal}$

Fill sets and parameters with the data from the original example:

- ▶ 2 animals: cow and pig
- ▶ profit for cow: 3      profit for pig: 2
- ▶ maximal number of cows: 2      maximal number of pigs: 2
- ▶ maximal number of animals: 3

File: cowspigs2.gms



# Sequences, Alias

## Sequences in Sets: \*-Notation

- ▶ `set t "time" / 2000*2008 /;`  
corresponds to

---

```
1 set t "time" / 2000,2001,2002,2003,2004,2005,2006,2007,2008 /;
```

---

- ▶ `a1bc*a20bc` is different from `a01bc*a20bc`
- ▶ the following are **wrong**: `a1x1*a9x9`, `a1*b9`

# Sequences, Alias

## Sequences in Sets: \*-Notation

- ▶ `set t "time" / 2000*2008 /;`  
corresponds to

---

```
1 set t "time" / 2000,2001,2002,2003,2004,2005,2006,2007,2008 /;
```

---

- ▶ `a1bc*a20bc` is different from `a01bc*a20bc`
- ▶ the following are **wrong**: `a1x1*a9x9`, `a1*b9`

## Several names for one set: alias command

- ▶ Syntax: `alias(set_name, set_name \{, set_name\})`
- ▶ Example:

---

```
1 set ice / chocolate, strawberry, cherry, vanilla /;
2 alias(ice, icecreme, mantecado, sorvete);
```

---

# Data: Assignments

## ► Scalar Assignment:

---

```
1 scalar x / 1.5 /;  
2 x = 1.2;  
3 x = x + 2;
```

---

## ► Indexed Assignment:

---

```
1 Set row      / r1*r10 /  
2   col      / c1*c10 /  
3   subrow(row) / r7*r10 /;  
4 Parameter a(row,col), r(row), c(col);  
5 a(row,col)   = 13.2 + r(row)*c(col);  
6 a('r7','c4') = -2.36;  
  
8 a(subrow,'c10') = 2.44 - 33*r(subrow);  
  
10 a(row,row)   = 7.7 - r(row);  
11 alias(row,rowp);  
12 a(row,rowp) = 7.7 - r(row) + r(rowp);
```

---

# Data: Expressions

Expression: an arbitrarily complex calculation instruction

Arithmetic operators: `**` (exponentiate), `+`, `-`, `*`, `/`

---



```
1 x = 5 + 4*3**2;
```

```
2 x = 5 + 4*(3**2);
```

---

- ▶ `x**n` corresponds to  $\exp(n \cdot \log(x)) \Rightarrow$  only allowed for  $x > 0$   
(`power(x,n)` can be used instead if  $n \in \mathbb{I}$ )
- ▶ `population(t) = 56*(1.015**(ord(t)-1))`

# Data: Expressions

Expression: an arbitrarily complex calculation instruction

Arithmetic operators: **\*\*** (exponentiate), **+**, **-**, **\***, **/**

---

▶

```
1 x = 5 + 4*3**2;  
2 x = 5 + 4*(3**2);
```

---

- ▶  $x**n$  corresponds to  $\exp(n*\log(x)) \Rightarrow$  only allowed for  $x > 0$   
(`power(x,n)` can be used instead if  $n \in \mathbb{I}$ )
- ▶ `population(t) = 56*(1.015**(ord(t)-1))`

Indexed Operations:

- ▶ Syntax: `indexed_op( (controlling_indices), expressions)`
  - ▶ `indexed_op` can be: `sum`, `prod`, `smin`, `smax`
- 

```
1 parameter demand(c,ice)  "demand (t)"  
2          totaldemand(c)  "totaler demand per country (t)"  
3          completedemand  "totaler demand for all countries (t)"  
4          mindemand(ice)  "minimal demand per icecream";  
5 totaldemand(c) = sum(ice,      demand(c,ice));  
6 completedemand = sum((c,ice),  demand(c,ice));  
7 mindemand(ice) = smin(c,      demand(c,ice));
```

---

# Data: Expressions

Expression: an arbitrarily complex calculation instruction

Arithmetic operators: **\*\*** (exponentiate), **+**, **-**, **\***, **/**

---

▶

```
1 x = 5 + 4*3**2;  
2 x = 5 + 4*(3**2);
```

---

- ▶  $x**n$  corresponds to  $\exp(n*\log(x)) \Rightarrow$  only allowed for  $x > 0$   
(`power(x,n)` can be used instead if  $n \in \mathbb{I}$ )
- ▶ `population(t) = 56*(1.015**(ord(t)-1))`

Indexed Operations:

- ▶ Syntax: `indexed_op( (controlling_indices), expressions)`
  - ▶ `indexed_op` can be: `sum`, `prod`, `smin`, `smax`
- 

```
1 parameter demand(c,ice)  "demand (t)"  
2          totaldemand(c)  "totaler demand per country (t)"  
3          completedemand  "totaler demand for all countries (t)"  
4          mindemand(ice)  "minimal demand per icecream";  
5 totaldemand(c) = sum(ice,      demand(c,ice));  
6 completedemand = sum((c,ice),  demand(c,ice));  
7 mindemand(ice) = smin(c,      demand(c,ice));
```

---

Functions: `errorf(x)`, `exp(x)`, `power(x,n)`, `sqr(x)`, `uniform(a,b)`,  
`normal(mean,sdev)`, ...

## Option command

- ▶ specification of **systemwide parameters** to control output, solving process, ...
- ▶ Syntax:  
option keyword1 [ = value1 ] { ,|EOL keyword2 = [ value2 ] }
- ▶ some important parameters:

keyword	meaning	default
iterlim	iteration limit	2000000000
reslim	time limit	1000 (!!)
optca	absolute gap tolerance	0.0
optcr	relative gap tolerance	0.1 (!!)
LP	choice of LP solver	CPLEX
NLP	choice of NLP solver	CONOPT
...		

- ▶ Example:

---

```
1 option iterlim = 100, optcr = 0;  
2 solve icesale using mip min cost;  
3 option mip = cbc;  
4 solve icesale using mip min cost;
```

---

- ▶ options can also be set on the **command line**:  
> gams icesale.gms mip=cbc optcr=0

# Display command

- ▶ display sets, data, variable/equation/model attributes in the listing file
- ▶ Examples:

---

```
1  display ice, sorbet;  
2  display x.l, x.m;  
3  display demand;  
4  display satdemand.m;
```

---

- ▶ only non-zero values are displayed
- ▶ control number of digits after the decimal point for all displayed values

---

```
1  option decimals = 1 ;
```

---

- ▶ number of digits after the decimal point for variable x:

---

```
1  option x:6 ;
```

---



# Outline I

Introduction

Basic Modeling

Compilation vs. Execution

Input / Output

Dynamic Sets

Program Flow Control

Exchanging Data with other Applications

# Compilation vs. Execution

GAMS processed models in 2 phases:

## Compilation Phase:

- ▶ reads the complete GAMS model and **translate** into GAMS specific byte code
- ▶ **processes declarations** (variables, equations, sets, parameters)
- ▶ **processes labels** (set elements) and **data statements**
- ▶ execute all **compile-time commands** (next slides)
- ▶ Listing file:

```
GAMS 24.1.2 r40979 Released Jun 16, 2013 LEX-LEG x86_64/Linux
```

```
3 16:03:38 Page 1
```

```
A Transportation Problem (TRANSPORT,SEQ=1)
```

```
C o m p i l a t i o n
```

```
<echo of all processed lines>
```

```
COMPILATION TIME      =          0.002 SECONDS          3 MB  24.1.2 r40979 LEX-LEG
```

```
...
```

## Execution Phase:

- ▶ **executes commands** in program: assignments, solve, loop, while, for, if, ...

# Compile Time Commands

- ▶ introduced by **\$ sign in the first column (!)**
- ▶ Syntax: `$commandname argumentlist {commandname argumentlist}`
- ▶ modify **behavior of GAMS compiler**
- ▶ allow **program flow control on compilation level**: call external programs, include other files, if-else, goto, ...
- ▶ modifying and reading **compile-time variables**

## Examples:

- ▶ define a title for your GAMS program

---

```
1 $Title  A Transportation Problem
```

---

- ▶ define a section that contains only comments

---

```
1 $onText
2 This problem finds a least cost shipping schedule that meets
3 requirements at markets and supplies at factories.
4 $offText
```

---

- ▶ disable echoing of input lines in listing file

---

```
1 $offListing
```

---

# Compile Time Variables

- ▶ compile-time variables hold **strings**
- ▶ **their value** is accessed to via the **%variablename%** notation
- ▶ values are assigned via **\$set** or **\$eval** commands or on the GAMS command line via **double-dash-options**: `gams --variablename variablevalue`
- ▶ for **\$eval**, the variable value string is interpreted as **numerical expression**
- ▶ **Example:**

---

```
1 $set N 10
2 $eval Nsqqr %N% * %N%
3 set i / 1 * %N% /;
```

---

- ▶ variants **\$setLocal**, **\$setGlobal**, **\$evalLocal**, **\$evalGlobal** allow to control the (file)scope of a variable

## Compile Time Program Control: \$If

- ▶ **\$If** allows to do conditional processing
- ▶ Syntax: `$If [not] <conditional expression> new_input_line`
- ▶ **only one-line** clauses allowed (`new_input_line` can be on next line, though)
- ▶ Examples:

---

```
1 $if exist myfile.dat $log "myfile.dat exists, yeah!"
2 $if not set scenario $set scenario basic

4 scalar a;
5 $if %difficulty% == easy a = 5;
6 $if not %difficulty% == easy a = 10;
```

---

# Compile Time Program Control: \$If

- ▶ **\$If** allows to do conditional processing
- ▶ Syntax: `$If [not] <conditional expression> new_input_line`
- ▶ **only one-line** clauses allowed (`new_input_line` can be on next line, though)
- ▶ Examples:

---

```
1 $if exist myfile.dat $log "myfile.dat exists, yeah!"
2 $if not set scenario $set scenario basic

4 scalar a;
5 $if %difficulty% == easy a = 5;
6 $if not %difficulty% == easy a = 10;
```

---

- ▶ **\$IfThen-\$ElseIf-\$Else-\$Endif** allows to control activity for a set of statements
- ▶ Example:

---

```
1 scalar a;
2 $ifthen %difficulty% == easy
3 a = 5;
4 $else
5 a = 10;
6 $endif
```

---

# Compile Time Program Control: \$Goto

- ▶ **\$Goto-\$Label** allows to skip over or repeat sections of the input
- ▶ Example:

---

```
1 scalar a / 5 /;  
2 $if %difficulty% == easy $goto easy  
3 a = 10;  
4 $label easy
```

---

# Executing Shell Commands

- ▶ **\$Call** passes a following string to the current shell and waits for the command to be completed
- ▶ if the string starts with a '=', the operating system is called directly, i.e., no shell is invoked
- ▶ Example:

---

```
1 $call "gamslib trnsport"  
2 $call "=gams trnsport"  
  
4 $if exist myfile.dat $call cp myfile.dat mycopy.dat
```

---

- ▶ the **errorLevel** functions allows to check whether a previous command (e.g., \$call) executed without error:

---

```
1 $call "gamslib trnsport"  
2 $call "gams trnsport"  
3 $if errorlevel 1 $abort "ouch! - solving trnsport failed"
```

---



# Outline I

Introduction

Basic Modeling

Compilation vs. Execution

**Input / Output**

Dynamic Sets

Program Flow Control

Exchanging Data with other Applications

# Writing text files

- ▶ `$Echo` and `$onEcho-$offEcho` allows to write to text files

- ▶ Example:

---

```
1 $Echo "hello, world!" > myfile.txt
2 $OnEcho >> myfile.txt
3 ahoy-hoy!
4 $OffEcho
```

---

- ▶ `> myfile.txt` creates a new file `myfile.txt`, thereby overwriting a possibly existing one of the same name
- ▶ `>> myfile.txt` appends to an existing file `myfile.txt`
- ▶ Recall: These are **compilation-time commands!** Not usable to write solve outcomes or similar; use display command or put-facility (later) for this.

# Including text files

- ▶ **\$Include** allows to include ASCII files into a GAMS program
- ▶ compilation is then continued for the included file
- ▶ Example:

---

```
1  Parameter d(i,j) distance in in thousands of miles;  
2  $include dist.inc
```

---

where dist.inc contains

---

```
1  Table d(i,j) distance in in thousands of miles  
2           new-york           chicago           topeka  
3  seattle           2.5           1.7           1.8  
4  san-diego         2.5           1.8           1.4 ;
```

---

## Including csv files

- ▶ **\$OnDelim** enables **comma separated value** (csv) format for data in table or parameter statements

Examples:

---

```
1 Table d(i,j) distance
2 $ondelim
3 $include dist.csv
4 $offdelim
5 ;
```

---

---

```
1 Parameter d(i,j) distance /
2 $ondelim
3 $include dist.txt
4 $offdelim
5 /;
```

---

where `dist.csv` is

```
,new-york,chicago,topeka
seattle,2.5,1.7,1.8
san-diego,2.5,1.8,1.4
```

where `dist.txt` is

```
SEATTLE,NEW-YORK,2.5
SAN-DIEGO,NEW-YORK,2.5
SEATTLE,CHICAGO,1.7
SAN-DIEGO,CHICAGO,1.8
SEATTLE,TOPEKA,1.8
SAN-DIEGO,TOPEKA,1.4
```

# Put Command

- ▶ writing text files at execution time
- ▶ associating an identifier `fileid` with a file: `file fileid / myfile.txt /;`
- ▶ select a stream (and thus a file) to write to: `put fileid;`
- ▶ writing some items (text, labels, numbers): `put item {, item};`
- ▶ write a linebreak: `put /;`
- ▶ close a stream: `putclose;`

# Put Command

- ▶ writing text files at execution time
- ▶ associating an identifier `fileid` with a file: `file fileid / myfile.txt /;`
- ▶ select a stream (and thus a file) to write to: `put fileid;`
- ▶ writing some items (text, labels, numbers): `put item {, item};`
- ▶ write a linebreak: `put /;`
- ▶ close a stream: `putclose;`
- ▶ Example:

---

```
1  file fx /result.txt/;
2  put fx 'Shipped quantities between plants and markets' /;
3  loop((i,j)$x.l(i,j),
4      put 'Shipment from ', i.te(i):10, ' to ', j.te(j):10,
5          ' in cases:', x.l(i,j) /;
6  ); putclose;
```

---

gives

```
Shipped quantities between plants and markets
Shipment from seattle    to new-york    in cases:    50.00
Shipment from seattle    to chicago     in cases:   300.00
Shipment from san-diego  to new-york    in cases:   275.00
Shipment from san-diego  to topeka     in cases:   275.00
```

# Text Items, Formatted Output

Label names and explanatory texts can be accessed via attributes:

- ▶ `ident.ts`: `text` associated with identifier
- ▶ `element.tl`: `label` associated with set element
- ▶ `set.te(element)`: `text` associated with element of set

# Text Items, Formatted Output

Label names and explanatory texts can be accessed via attributes:

- ▶ `ident.ts`: text associated with identifier
- ▶ `element.tl`: label associated with set element
- ▶ `set.te(element)`: text associated with element of set

Local Item Formatting:

- ▶ Syntax for formatting item output: `item:{<>}width:decimals`
- ▶ `{<>}` specifies whether justified left (<), right (>), or centered (<>)
- ▶ `width` is the field width
- ▶ `decimals` is the number of decimals for numeric output
- ▶ each can be omitted, e.g., `x.l::5`



# Text Items, Formatted Output

Label names and explanatory texts can be accessed via attributes:

- ▶ `ident.ts`: text associated with identifier
- ▶ `element.tl`: label associated with set element
- ▶ `set.te(element)`: text associated with element of set

Local Item Formatting:

- ▶ Syntax for formatting item output: `item:{<>}width:decimals`
- ▶ `{<>}` specifies whether justified left (<), right (>), or centered (<>)
- ▶ `width` is the field width
- ▶ `decimals` is the number of decimals for numeric output
- ▶ each can be omitted, e.g., `x.l::5`

Global Item Formatting:

- ▶ change field justification and width for all items of a type
- ▶ `.lj`, `.nj`, `.sj`, `.tj`, `.lw`, `.nw`, `.sw`, `.tw` attributes of stream identifier
- ▶ see GAMS User's Guide Section 15.10

# Text Items, Formatted Output

Label names and explanatory texts can be accessed via attributes:

- ▶ `ident.ts`: text associated with identifier
- ▶ `element.tl`: label associated with set element
- ▶ `set.te(element)`: text associated with element of set

Local Item Formatting:

- ▶ Syntax for formatting item output: `item:{<>}width:decimals`
- ▶ `{<>}` specifies whether justified left (<), right (>), or centered (<>)
- ▶ `width` is the field width
- ▶ `decimals` is the number of decimals for numeric output
- ▶ each can be omitted, e.g., `x.l::5`

Global Item Formatting:

- ▶ change field justification and width for all items of a type
- ▶ `.lj`, `.nj`, `.sj`, `.tj`, `.lw`, `.nw`, `.sw`, `.tw` attributes of stream identifier
- ▶ see GAMS User's Guide Section 15.10

Cursor Positioning:

- ▶ `put @n`; moves cursor to column `n` of current line

# Independence of Model and Data

GDX – GAMS Data Exchange:

- ▶ **Binary data** format for fast exchange of data with GAMS
- ▶ Stores **sets, parameters, values of variables/equations** with domain information, but no symbolic information (e.g., equation algebra)
- ▶ **Consistency**: no duplicates or contradictions
- ▶ **Platform independent**
- ▶ Can be **compressed**

# Independence of Model and Data

## GDX – GAMS Data Exchange:

- ▶ **Binary data** format for fast exchange of data with GAMS
- ▶ Stores **sets**, **parameters**, **values of variables/equations** with domain information, but no symbolic information (e.g., equation algebra)
- ▶ **Consistency**: no duplicates or contradictions
- ▶ **Platform independent**
- ▶ Can be **compressed**
- ▶ **Read and write** in GAMS:
  - ▶ on command line: `parameter.gdx=<filename>`
  - ▶ during compilation: `$gdxin`, `$gdxout`, `$load`, `$unload`, ...
  - ▶ during execution: `execute_load`, `execute_unload`, ...
- ▶ **Tools and APIs** to read and write from other environments:
  - ▶ `gdxdump`, `csv2gdx`, `gdxviewer` (win only), ...
  - ▶ Matlab, MS Access, MS Excel, ODBC/SQL, R, SQLite
  - ▶ low-level APIs for C, C++, C#, Delphi, Fortran, Java, Python, VBA, VB.NET
  - ▶ high-level APIs for C#, Java, and Python

## GDX – Gams Data eXchange Format

- ▶ Alternative format to read and write GAMS data (sets, parameters, variables, equations)
- ▶ Data file for multiple GAMS symbols
- ▶ Binary (no loss of precision)
- ▶ No Symbolic Equations
- ▶ Platform independent
- ▶ Contains domain information
- ▶ Validated data
  - ▶ no syntax errors on read
  - ▶ consistent: no duplicates, contradictions, etc.
- ▶ Can be compressed
- ▶ GDX Tools do not require a license
- ▶ Easily created by command line parameter `gdx=filename`

# GDX – Gams Data eXchange Format

- ▶ Alternative format to read and write GAMS data (sets, parameters, variables, equations)
- ▶ Data file for multiple GAMS symbols
- ▶ Binary (no loss of precision)
- ▶ No Symbolic Equations
- ▶ Platform independent
- ▶ Contains domain information
- ▶ Validated data
  - ▶ no syntax errors on read
  - ▶ consistent: no duplicates, contradictions, etc.
- ▶ Can be compressed
- ▶ GDX Tools do not require a license
- ▶ Easily created by command line parameter `gdx=filename`
- ▶ Inspect GDX file with IDE
- ▶ Simple Exports from IDE
- ▶ Zoo of tools around GDX
  - ▶ IO tools (`gdxxrw`, `sql2gms`, ...)
  - ▶ Productivity tools (`gdxdiff`, `gdxmerge`)
- ▶ GDX API
  - ▶ C, C++, Java, C#, Python, Fortran, ...

## GDX Tools

<b>Tool</b>	<b>Description</b>
ASK	The utility can be used to get input from an user interactively.
BIB2GMS	Analyses BibTeX files with file extension .bib and writes GAMS source files that can be used to create various author, reference and cross reference reports.
CHK4UPD	Checks whether the user can update to a more recent GAMS version.
CHOLESKY	Calculates the Choleksy decomposition of a symmetric positive definite matrix.
CSDP	The semidefinite programming CSDP solver from COIN-OR. The communication with CSDP requires the setup of matrix data structures in a CSDP input file. In a sense a GAMS model functions as a matrix generator.
CSV2GDX	Reads a CSV file (comma separated values) and writes to a GDX file.
EIGENVALUE	Calculates eigenvalues of a symmetric matrix.
EIGENVECTOR	Calculates eigenvector of a symmetric matrix.
ENDECRYPT	A tool to encrypt and decrypt text files.
GAMSIDE	GAMS Integrated Development Environment.

## GDx Tools

<b>Tool</b>	<b>Description</b>
POSIX Utils	A collection of POSIX utilities which are usually available for Windows and the different Unix systems and therefore help to write platform independent scripts.
GDx2ACCESS	Converts GDx data to MS Access tables.
GDx2HAR	Translates files between GDx and HAR format.
GDx2SQLITE	Dumps the complete contents of a GDx file into a SQLite2 database. From Amsterdam Optimization Modeling Group.
GDx2VEDA	Translates a GDx file into the VEDA format.
GDx2XLS	Converts GDx data into a MS Excel spreadsheet.
GDxCOPY	Converts a GDx file into different GDx formats.
GDxDIFF	Compares the data of symbols with the same name, type and dimension in two GDx files and writes the differences to a third GDx file.
GDxDUMP	Writes scalars, sets and parameters (tables) to standard output formatted as a GAMS program with data statements.



## GDX Tools

<b>Tool</b>	<b>Description</b>
<b>GDXMERGE</b>	Combines multiple GDX files into one file. Symbols with the same name, dimension and type are combined into a single symbol of a higher dimension. The added dimension has the file name of the combined file as its unique element.
<b>GDXMRW</b>	A suite of utilities to import/export data between GAMS and MATLAB and to call GAMS models from MATLAB and get results back into MATLAB.
<b>GDXRANK</b>	Reads one or more one dimensional parameters from a GDX file, sorts each parameter and writes the sorted indices as a one dimensional parameters to the output GDX file.
<b>GDXRENAME</b>	Replaces UEL strings in GDX files.
<b>GDXRRW</b>	An interface between GAMS and R. It includes functions to transfer data between GDX and R and a function to call GAMS from R.
<b>GDXTROLL</b>	Translates a GDX file into the TROLL format.

## GDX Tools

<b>Tool</b>	<b>Description</b>
<b>GDXVIEWER</b>	Views and converts data contained in GDX files.
<b>GDXXRW</b>	Preferred utility to read and write MS Excel spreadsheet data.
<b>HAR2GDX</b>	Translates files between GDX and HAR format.
<b>IDECMDS</b>	Sends commands to the GAMSIDE.
<b>INVERT</b>	Inverts a matrix.
<b>MCFILTER</b>	Removal of duplicate and dominated points in a multi-criteria solution set.
<b>MDB2GMS</b>	Converts data from an MS Access database into a GAMS readable format.
<b>MODEL2TEX</b>	Translates a GAMS model into LaTeX
<b>MPS2GMS</b>	Translates an MPS file into an equivalent short generic GAMS program using a GDX file to store data.
<b>MSAPPAVAIL</b>	Checks if a MS Office Application is available.
<b>SCENRED</b>	A tool for the reduction of scenarios that model random data processes of a stochastic program. From Humboldt-University Berlin.

## GDX Tools

<b>Tool</b>	<b>Description</b>
SCENRED2	Scenred2 is a fundamental update of Scenred and offers a scenario tree construction algorithm. From Humboldt-University Berlin.
SHELLEXECUTE	Launches external programs from the command line.
SQL2GMS	Converts data from an SQL database into a GAMS readable format.
XLS2GMS	Converts spreadsheet data from a MS Excel spreadsheet into a GAMS readable format.
XLSDUMP	Writes all worksheets of a MS Excel workbook to a GDX file. Unlike gdxxrw, the program does not require that Excel is installed.
XLSTALK	Open/Close/Run macro in MS Excel.

# Compile time vs. Execution time GDX

## ▶ Compile time GDX

- ▶ `$gdxin filename` connects to GDX file for reading
- ▶ `$gdxout filename` connects to GDX file for writing
- ▶ `$gdxin` and  
`texttt$gdxout` closes connection to GDX file
- ▶ `$load[DC] [M,R] symb[=name,<name[.dimN]]`
- ▶ `$unload symb=name`

## ▶ Execution time GDX

- ▶ `Execute_load[DC] 'filename', symb[=name]`
- ▶ `Execute_loadpoint[DC] 'filename' [, symb[=name]]`
- ▶ `Execute_unload[DI] 'filename' [, symb[=name]]`

# GDX Limitations

- ▶ Cannot add records or symbols
  - ▶ e.g.: combine two.gdx files
  - ▶ GDX is immutable
- ▶ Not self contained wrt GAMS:
  - ▶ Needs declarations
- ▶ Zero vs non-existent
  - ▶ GAMS is a sparse system. It does not store 0 (Zero)

## Detour: Special Values

GAMS represents data as double precision numbers (no integers) plus some special values:

- ▶ `+inf`, `-inf` (infinity)
- ▶ `NA` (not available)
- ▶ `UNDF` (undefined, cannot be part of input unless `$onundf`)
- ▶ `EPS` (numerical zero, logically present)
- ▶ Careful with numerical calculations (e.g. `0=EPS` is true)
  - ▶ What is `0*inf`, `0/inf`, `eps/inf`, `eps/inf + eps`
  - ▶ Model Library model crazy gives all answers
  - ▶ `Mapval` to check for a special value (`mapval(x)>0`, `mapval(x)=mapval(undf)`)

# Outline I

Introduction

Basic Modeling

Compilation vs. Execution

Input / Output

**Dynamic Sets**

Program Flow Control

Exchanging Data with other Applications

# Subsets, Cardinality

## Subsets:

▶ Syntax for  $\text{set\_name1} \subseteq \text{set\_name2}$ : `set set_name1 (set_name2);`

▶ Example:

---

```
1  set ice           / chocolate, strawberry, cherry, vanilla /;
2  set sorbet(ice) /      strawberry, cherry           /;
```

---

▶ Domain checking:

---

```
1  set sorbet(ice) / strawberry, banana /;
```

---

⇒ error



# Subsets, Cardinality

## Subsets:

▶ Syntax for  $\text{set\_name1} \subseteq \text{set\_name2}$ : `set set_name1 (set_name2);`

▶ Example:

---

```
1 set ice / chocolate, strawberry, cherry, vanilla /;
2 set sorbet(ice) / strawberry, cherry /;
```

---

▶ Domain checking:

---

```
1 set sorbet(ice) / strawberry, banana /;
```

---

⇒ error

## Card(set)

▶ gives the number of elements in a set

▶ Example:

---

```
1 set c 'countries' / jamaica, haiti, guyana, brazil /;
2 scalar nc 'number of countries';
3 nc = card(c);
```

---

# Ordered Sets

## Lag & Lead Operations:

- ▶ allow to access **neighbors** (next or further distant) of elements in a priori explicitly specified **ordered set**
- ▶ Syntax: `setelement ± n`
- ▶ Note: `x(setelement+n)` is **zero** if position of `setelement`  $>$  `card(set)-n`
- ▶ Example:

---

```
1 Set t / 1*24 /;
2 Variables level(t), inflow(t), outflow(t);
3 Equation balance(t) couple fill levels of reservoir over time;
4 * implicitly assume an initial fill level of zero
5 balance(t).. level(t) =e= level(t-1) + inflow(t) - outflow(t);
```

---

# Ordered Sets

## Lag & Lead Operations:

- ▶ allow to access **neighbors** (next or further distant) of elements in a priori explicitly specified **ordered set**
- ▶ Syntax: `setelement ± n`
- ▶ Note: `x(setelement+n)` is **zero** if position of `setelement`  $>$  `card(set)-n`
- ▶ Example:

---

```
1 Set t / 1*24 /;  
2 Variables level(t), inflow(t), outflow(t);  
3 Equation balance(t) couple fill levels of reservoir over time;  
4 * implicitly assume an initial fill level of zero  
5 balance(t).. level(t) =e= level(t-1) + inflow(t) - outflow(t);
```

---

## Ord(setelement):

- ▶ gives **position of an element** in an a priori explicitly specified **ordered sets**
- ▶ Example:

---

```
1 Set t / 1*24 /;  
2 Parameter hour(t);  
3 hour(t) = ord(t);
```

---

## Dynamic Sets

- ▶ dynamic sets allow elements to be **added** or **removed**
- ▶ dynamic sets are usually **domain-checked**, i.e., **subsets**
- ▶ Syntax: `setname(othersetelement) = yes | no` (add/remove single element)
- ▶ Syntax: `setname(subset) = yes | no` (add/remove another subset)
- ▶ Example:

---

```
1 set ice / chocolate, strawberry, cherry, vanilla /;
2 Parameter demand(ice) / chocolate 1000, strawberry 500,
3           cherry      10, vanilla      100 /;

5 set sorbet(ice);
6 sorbet(ice) = yes;
7 sorbet('chocolate') = no;    sorbet('vanilla') = no;

9 Set highdemand(ice) ice creams with high demand;
10 highdemand(ice) = (demand(ice) >= 500);
```

---

- ▶ most often used as **controlling index** in an assignment or equation definition

---

```
1 Scalar sumhighdemand;
2 sumhighdemand = sum(highdemand, demand(highdemand));
```

---

## Example: refer to first/last period of discrete-time models

---

```
Set t / 1*24 /;
```

```
Sets tb(t)  base period  
      tn(t)  non-base periods  
      tt(t)  terminal period;
```

```
tb(t) = (ord(t) = 1);
```

```
tn(t) = (ord(t) > 1);
```

```
tt(t) = (ord(t) = card(t));
```

```
Variables level(t), inflow(t), outflow(t);
```

```
Equations balance(t)      couple fill levels of reservoir over time  
            basebalance(t) define fill level for base period;
```

```
* only for time periods > base period
```

```
balance(tn(t)).. level(t) =e= level(t-1) + inflow(t) - outflow(t);
```

```
* only for base period
```

```
basebalance(tb).. level(tb) =e= 100 + inflow(tb) - outflow(tb);
```

```
* lower bound on fill level in terminal period
```

```
level.lo(tt) = 100;
```

---

Alternatively (but less readable):

---

```
equation basebalance;  basebalance..
```

```
    sum(tb, level(tb)) =e= 100 + sum(tb, inflow(tb) - outflow(tb));
```

---

# Multidimensional Sets

## Multidimensional Sets:

- ▶ describing **assignments** (relations) between sets
- ▶ Example:

---

```
1  sets c 'countries' / jamaica, haiti, guyana, brazil /  
2      h 'harbors'    / kingston, s-domingo, georgetown, belem /;  
3  set hc(h, c) harbor to country relation  
4      / kingston.jamaica,  s-domingo.haiti  
5      georgetown.guyana,  belem.brazil /;
```

---

# Singleton Sets

- ▶ A **singleton set** is a special set that is either **empty** or a **singleton**, i.e., has **zero or one elements**:

---

```
1  Set          i      / a, b, c /;
2  Singleton Set j      / d      /
3                      k(i) / b      /
4                      l(i, j) / c.d   /;
```

---

- ▶ Data statements with more than 1 element will create a compilation error:

```
1  Singleton Set s / s1*s3 /;
****                               $844
2  display s;
```

## Error Messages

844 Singleton with more than one entry (see \$onStrictSingleton)

- ▶ Useful to simplify access to parameters on a dynamically defined element:

---

```
1  Set t / 1*12 /;
2  Parameter a(t);
3  Singleton Set tb(t); tb(t) = (ord(t) = 1);
```

---

Can now use `a(tb)` instead of `sum(tb, a(tb))`.

## sameas and diag

`sameas`(setelement, otherelement) and `sameas`(setelement, "text")  
`diag`(setelement, otherelement) and `diag`(setelement, "text")

- ▶ `sameas` returns true if **identifiers** for given set elements **are the same**, or if identifier of one set element equals a given text
- ▶ `sameas` can also be **used as a set**
- ▶ `diag` is like `sameas`, but return **1 if true**, and **0 otherwise**
- ▶ Example:

---

```
1  sets ice1 / chocolate, strawberry, cherry, vanilla /  
2      ice2 / strawberry, cherry, banana /;  
3  scalar ncommon;  
4  ncommon = sum((ice1, ice2), diag(ice1,ice2));  
5  ncommon = sum(sameas(ice1, ice2), 1);
```

---



# Conditional expressions: \$ Operator

## Boolean Operators:

- ▶ numerical operators: lt, <, le, <=, eq, =, ne, <>, ge, >=, gt, >
- ▶ logical operators: not, and, or, xor
- ▶ set membership: a(i) evaluates to *true* if and only if i is contained in the (sub)set a, otherwise *false*
- ▶ *true* corresponds to 1, *false* to 0

# Conditional expressions: \$ Operator

## Boolean Operators:

- ▶ numerical operators: lt, <, le, <=, eq, =, ne, <>, ge, >=, gt, >
- ▶ logical operators: not, and, or, xor
- ▶ set membership: a(i) evaluates to *true* if and only if i is contained in the (sub)set a, otherwise *false*
- ▶ *true* corresponds to 1, *false* to 0

## \$-Operator:

- ▶ allows to **apply necessary conditions**
- ▶ \$(condition) can be read as “if condition is true”
- ▶ Example:
  - “If  $b > 1.5$ , then let  $a = 2$ .”  $\Rightarrow a$(b > 1.5) = 2$ ;
  - “If  $b > 1.5$ , then let  $a = 2$ , otherwise let  $a = 0$ .”  $\Rightarrow a = 2$(b > 1.5)$ ;
- ▶ \$ on **left side**: **no assignment**, if condition not satisfied
- ▶ \$ on **right side**: **always assignment**, but term with \$ **evaluates to 0**, if condition not satisfied
- ▶ the combination **\$= term** is a short form of \$ on the left side with condition term and assignment to term:
  - ▶  $a $= b$ ;  $\Rightarrow a$(b > 0) = b$ ;
- ▶ cannot be used in declarations

# Applications for \$ Operator

Filtering in indexed operations:

---

```
parameter sorbetbalance;  
set ice; set sorbet(ice);  
sorbetbalance = sum(ice$sorbet(ice), price(ice)*purchase.l(ice));  
sorbetbalance = sum(sorbet(ice), price(ice) * purchase.l(ice));
```

---

# Applications for \$ Operator

Filtering in indexed operations:

---

```
parameter sorbetbalance;  
set ice; set sorbet(ice);  
sorbetbalance = sum(ice$sorbet(ice), price(ice)*purchase.l(ice));  
sorbetbalance = sum(sorbet(ice), price(ice) * purchase.l(ice));
```

---

Conditioned indexed operations:

---

```
rho = sum(i$(sig(i) ne 0), 1/sig(i) - 1);
```

---

# Applications for \$ Operator

## Filtering in indexed operations:

---

```
parameter sorbetbalance;  
set ice; set sorbet(ice);  
sorbetbalance = sum(ice$sorbet(ice), price(ice)*purchase.l(ice));  
sorbetbalance = sum(sorbet(ice), price(ice) * purchase.l(ice));
```

---

## Conditioned indexed operations:

---

```
rho = sum(i$(sig(i) ne 0), 1/sig(i) - 1);
```

---

## Conditioned equations:

---

```
Equation satdemand(ice);  
satsdemand(ice)$sorbet(ice).. purchase(ice) =g= demand(ice);  
  
balance(t)$(ord(t)>1)..  
                          level(t) =e= level(t-1) + inflow(t) - outflow(t);
```

---

## Existence of variables in constraints:

---

```
variables x, y;    parameter A;    equation e;  
e.. x + y$(A>2) =e= A;
```

---

## No Variables in \$ condition

- ▶ The following **DOES NOT WORK**:

---

```
1  binary variable x; variable y; equation e1, e2;  
2  e1$(x = 1).. y          =l= 100;  
3  e2          .. y$(x = 1) =l= 100;
```

---

- ▶ The value of **x** is **decided by the solver**, not by GAMS.
- ▶ However, GAMS has to evaluate \$-operators when assembling an instance in the Solve statement.
- ▶ Instead, you have to **reformulate**:

---

```
1  e.. y =l= 100 * x + y.up * (1-x);
```

---

That is:  $x=1 \Rightarrow y \leq 100$ ;  $x=0 \Rightarrow y \leq y.\text{up}$ .

# Outline I

Introduction

Basic Modeling

Compilation vs. Execution

Input / Output

Dynamic Sets

Program Flow Control

Exchanging Data with other Applications

## Finding a good local optimum to a NLP: Multistart

- ▶ Starting an NLP solver from **different starting points** and **pick the best solution**.
- ▶ If we don't know how to pick a good point, let's pick one **randomly**.



## Finding a good local optimum to a NLP: Multistart

- ▶ Starting an NLP solver from different starting points and pick the best solution.
- ▶ If we don't know how to pick a good point, let's pick one randomly.
- ▶ **Multistart algorithm:**
  1.  $f^U = \infty$
  2. for  $k = 1$  to  $N$ , do
    - 2.1 Generate starting point  $x$  uniformly at random over  $[\underline{x}, \bar{x}]$ .
    - 2.2 Run NLP solver from  $x$  and obtain solution  $x^*$ .
    - 2.3 if  $f(x^*) < f^U$ :  $f^U = f(x^*)$  and  $x^U = x^*$
  3. Return  $x^U$  and  $f^U$ .
- ▶ The GAMS solver **MSNLP** implements such an algorithm.

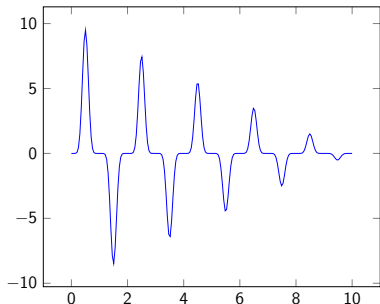
## Finding a good local optimum to a NLP: Multistart

- ▶ Starting an NLP solver from different starting points and pick the best solution.
- ▶ If we don't know how to pick a good point, let's pick one randomly.
- ▶ **Multistart algorithm:**
  1.  $f^U = \infty$
  2. for  $k = 1$  to  $N$ , do
    - 2.1 Generate starting point  $x$  uniformly at random over  $[\underline{x}, \bar{x}]$ .
    - 2.2 Run NLP solver from  $x$  and obtain solution  $x^*$ .
    - 2.3 if  $f(x^*) < f^U$ :  $f^U = f(x^*)$  and  $x^U = x^*$
  3. Return  $x^U$  and  $f^U$ .
- ▶ The GAMS solver **MSNLP** implements such an algorithm.
- ▶ Example:

$$\max_{x \in [0,10]} \phi(x),$$

$$\text{where } \phi(x) = (10 - x) \sin^9(2\pi x)$$

- ▶ Optimal solution:  
 $x = 0.24971128$ ,  $\phi(x) = 9.75014433$
- ▶ File: `nlpsin.gms`



# Program flow control, loop command

- ▶ controlling the execution of a GAMS program
- ▶ commands: `loop`, `if-else`, `while`, `for`
- ▶ declarations and definition of equations are not allowed inside these commands
- ▶ solve statements are allowed

# Program flow control, loop command

- ▶ controlling the execution of a GAMS program
- ▶ commands: `loop`, `if-else`, `while`, `for`
- ▶ declarations and definition of equations are not allowed inside these commands
- ▶ solve statements are allowed

`loop` command:

- ▶ Syntax:

```
loop(controllingset[$(condition)],  
      statement {; statement}  
    );
```

- ▶ Example:

---

```
1 set t / 1985*1990 /;  
2 parameter pop(t) / 1985 3456 /  
3           growth(t) / 1985 25.3, 1986 27.3, 1987 26.2,  
4                    1988 27.1, 1989 26.6, 1990 26.6 /;  
5 loop(t, pop(t+1) = pop(t) + growth(t));
```

---

## If-Elseif-Else command

► Syntax:

```
if( condition, statement {; statement};  
{elseif condition, statement {; statement}; }  
[else statement {; statement};]  
);
```

► Example:

---

```
1  if ( ml.modelstat eq %ModelStat.Infeasible%),  
2  *      model ml was infeasible,  
3  *      relax bound and solve again  
4  x.up(j) = 2*x.up(j);  
5  solve ml using lp min z;  
6  elseif ml.modelstat eq %ModelStat.Optimal%,  
7  display x.l;  
8  else  
9  abort "Error solving the model";  
10 );
```

---

# While, Repeat commands

While command:

- ▶ Syntax: `while(condition, statement {; statement}; );`
  - ▶ Example:
- 

```
1 scalar count / 1 /;
2 scalar globmin / inf /;
3 while(count le 1000,
4     x.l(j) = uniform(x.lo(j), x.up(j));
5     solve ml using nlp min obj;
6     if ( obj.l le globmin, globmin = obj.l; );
7     count = count + 1;
8 );
```

---

# While, Repeat commands

## While command:

- ▶ Syntax: `while(condition, statement {; statement}; );`
  - ▶ Example:
- 

```
1 scalar count / 1 /;
2 scalar globmin / inf /;
3 while(count le 1000,
4     x.l(j) = uniform(x.lo(j), x.up(j));
5     solve ml using nlp min obj;
6     if ( obj.l le globmin, globmin = obj.l; );
7     count = count + 1;
8 );
```

---

## Repeat command:

- ▶ Syntax: `repeat(statement {; statement}; until condition );`
  - ▶ Example:
- 

```
1 scalar count / 1 /; scalar globmin / inf /;
2 repeat( x.l(j) = uniform(x.lo(j), x.up(j));
3         solve ml using nlp min obj;
4         if ( obj.l le globmin, globmin = obj.l; );
5         count = count + 1;
6 until count eq 1000 );
```

---

## For command

```
for(i = start to|downto end [by incr], statement {; statement};);
```

- ▶ Note:  $i$  is a **scalar**, not a set
- ▶ start, end, and incr can be **real** numbers, but incr needs to be positive
- ▶ Example:

---

```
1 scalar count;  
2 scalar globmin / inf /;  
3 for( count = 1 to 1000,  
4   x.l(j) = uniform(x.lo(j), x.up(j));  
5   solve m1 using nlp min obj;  
6   if ( obj.l le globmin, globmin = obj.l; );  
7 );
```

---



## Exercise: Solve the Cows & Pigs example by Complete Enumeration in GAMS

$x_1$  the number of cows to purchase ( $x_1 \in \{0, 1, 2\}$ )

$x_2$  the number of pigs to purchase ( $x_2 \in \{0, 1, 2\}$ )

maximize  $z = 3x_1 + 2x_2$

such that  $x_1 + x_2 \leq 3$

## Exercise: Solve the Cows & Pigs example by Complete Enumeration in GAMS

$x_1$  the number of cows to purchase ( $x_1 \in \{0, 1, 2\}$ )

$x_2$  the number of pigs to purchase ( $x_2 \in \{0, 1, 2\}$ )

maximize  $z = 3x_1 + 2x_2$

such that  $x_1 + x_2 \leq 3$

---

```
scalar x1, x2, obj;
scalar objbest, x1best, x2best;
objbest = 0;
for( x1 = 0 to 2,
  for( x2 = 0 to 2,
    if( x1 + x2 <= 3,
      obj = 3*x1 + 2*x2;
      if( obj > objbest,
        x1best = x1;
        x2best = x2;
        objbest = obj;
      )))
display x1best, x2best, objbest;
```

---

File: cowspigsenum.gms